

# Parameterized algorithmics in Access Control: linking theory and practice

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# Outline

- 1 Introduction to WSP
- 2 WSP User-Independent Constraints
- 3 WSP Pattern Backtracking Algorithm
- 4 WSP Computational Experiments
- 5 Valued and Bi-Objective WSP
- 6 Role Mining Problems
- 7 Some Take Aways for Practical Computing

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**IEEE Symp. ai4i/HCC/GC/Trans-AI 2019** Sep, CA, USA

## Introduction to WSP

WSP User-Independent Constraints  
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**(basic) WSP instance:** a set  $U = \{u_1, u_2, u_3, u_4\}$  of users and a set  $S$  of six steps as follows.

$s_1$ create purchase order	$s_2$ approve purchase order
$s_3$ sign goods received note	$s_4$ countersign goods received note
$s_5$ create payment	$s_6$ approve payment



## Workflow Satisfiability Problem (WSP), cont'd

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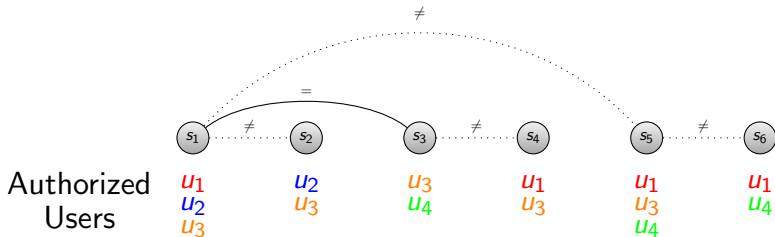
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Constraints and authorizations:



Is there a solution?

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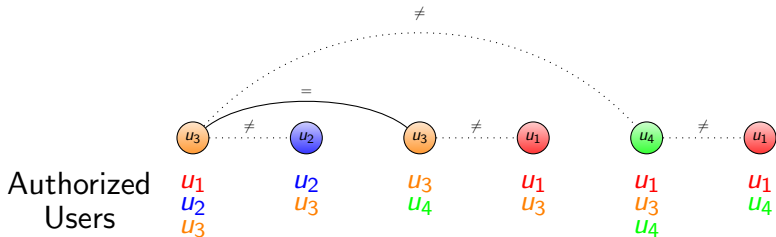
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Is there a solution? **Yes.**

## Definition of basic WSP

- Instance  $W = (S, U, C \cup A)$ , where  $S$  and  $U$  are **sets of steps and users**,  $C$  is a family of non-unary constraints with variables  $S$  and domain  $U$ . Unary constraints (**authorizations**):  
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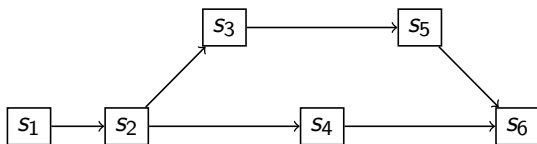
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- basic WSP = CSP, where CSP variables = WSP steps, CSP values = WSP users. We'll talk about WSP.

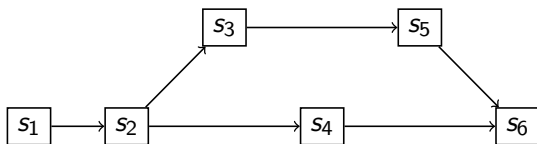
## Less Basic WSP

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The rest of the talk: **Basic WSP**. Less Basic WSPs can often be reduced to Basic WSP.



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- Improved and generalized by Crampton, GG and Yeo (ACM Trans. Inf. Syst. Secur., 2013) to regular (undefined here) non-unary constraints with  $O^*(2^k)$ -algorithm. (Incl.Excl.)

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## User-Independent Constraints

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constraint  $c$  is **user-independent (UI)** if for every plan  $\pi : S \rightarrow U$  satisfying  $c$  and permutation  $\theta$  of  $U$ , plan  $\pi' : S \rightarrow U$  also satisfies  $c$ , where for each  $s \in S$ ,  $\pi'(s) = \theta(\pi(s))$ .

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- Counting constraints  $(r, Q, \leq)$  and  $(r, Q, \geq)$  are UI.  $(r, Q, \leq)$  is satisfied by  $\pi$  if  $|\pi(Q)| \leq r$  (confidentiality) and  $(r, Q, \geq)$  is satisfied by  $\pi$  if  $|\pi(Q)| \geq r$  (diversity). Example:  $\text{AllDiff}(Q) = (|Q|, Q, \geq)$ .

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- All the non-unary constraints defined in the 2004 American National Standards Institute Role Based Access Control standard are UI.



## Results for Non-unary User-Independent Constraints (Unary Constraints are Arbitrary)

Cohen, Crampton, Gagarin, GG and Jones (JAIR 2014):

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- BFS-like user-iterative algorithm with exponential space.

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- Karapetyan, Gagarin and GG (FAW 2015): a backtracking  $O^*(2^{k \log k})$ -time poly-space algorithm for  $k$ -WSP with UI non-unary constraints, much faster in practice. Further improved by Karapetyan, Parks, GG and Gagarin (JAIR 2019).

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- Gutin and Wahlström (IPL 2016):  $k$ -WSP with UI non-unary constraints cannot be solved in time  $O^*(c^{k \log k})$  for any  $c < 2$  unless Strong ETH fails.

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## Basic Algorithm

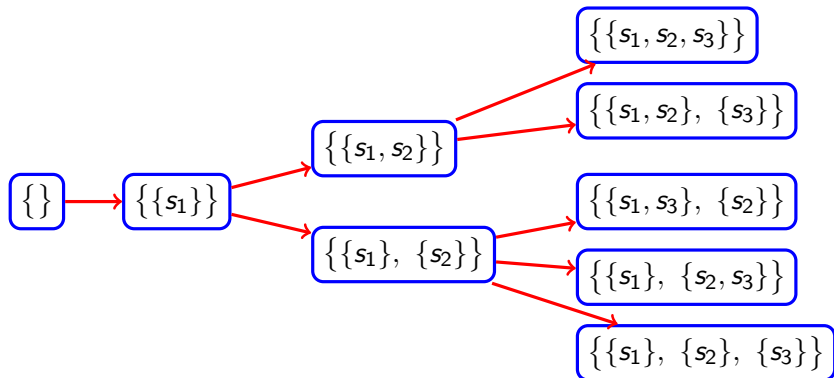
- Generate all (unordered) partitions (called **patterns**) of  $S$  into non-empty subsets. [Runtime  $O^*(B_k) = O^*(2^{k \log k})$ , where  $B_k$  is  $k$ 'th **Bell number**,  $B_k \leq k!$ .]
- Remove all of the patterns, which do not satisfy at least one non-unary constraint. [Runtime  $O^*(B_k)$  provided that checking each non-unary constraint satisfaction takes  $O^*(1)$  time.]

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- For each pattern  $S_1 \uplus \dots \uplus S_t = S$  construct a bipartite graph  $B$  with bipartition  $(\{S_1, \dots, S_t\}, U)$  s.t.  $S_i u_j \in E(B)$  if  $u_j$  is authorised for all steps in  $S_i$ . If  $B$  has a matching  $M$  of size  $t$ , then return  $\pi$  with  $\pi(S_i) = u_j$  for every  $S_i u_j \in M$ . [Runtime  $O^*(B_k)$ .]



## Generating Patterns for Backtracking



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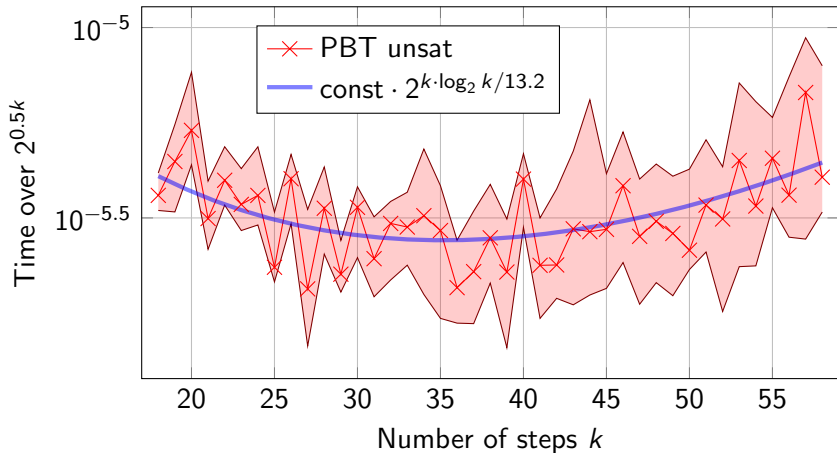
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  - $e$  **non-equals**  $c = (s_i, s_j, \neq)$ : plan  $\pi$  satisfies  $c$  if  $\pi(s_i) \neq \pi(s_j)$ .  
 $e$  is chosen s.t.  $\mathbb{P}[(S, U, C)$  being satisfiable] is approx 50%.  
**They are hardest instances.**





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**CP-SAT** CP-SAT from OR-tools (Google) using 'ordinary' CSP formulation of WSP

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- $x_{s,u} = 1$  iff  $u$  is assigned to  $s$ .
- 'Ordinary' formulation (only not-equals):

$$\sum_{u \in U} x_{s,u} = 1 \quad \forall s \in S,$$

$$x_{s,u} = 0 \quad \forall s \in S \text{ and } \forall u \in U \setminus A(s),$$

$$x_{s_1,u} + x_{s_2,u} \leq 1 \quad \forall \text{ not-equals with scope } \{s_1, s_2\} \text{ and } \forall u \in U.$$



## FPT Formulation

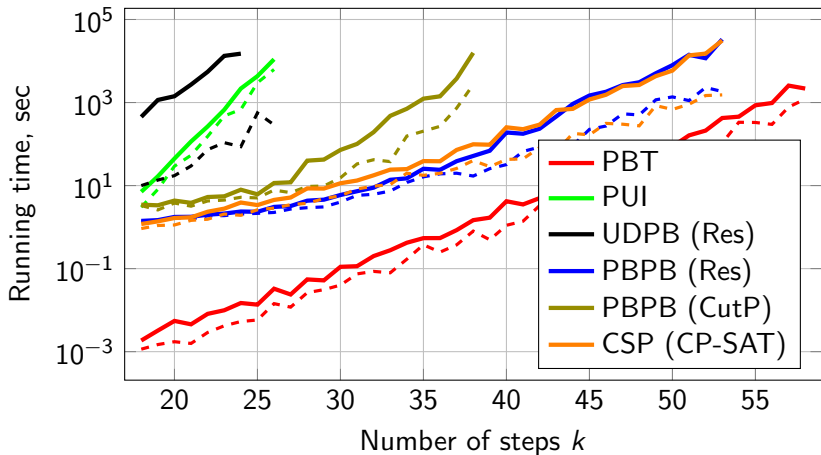
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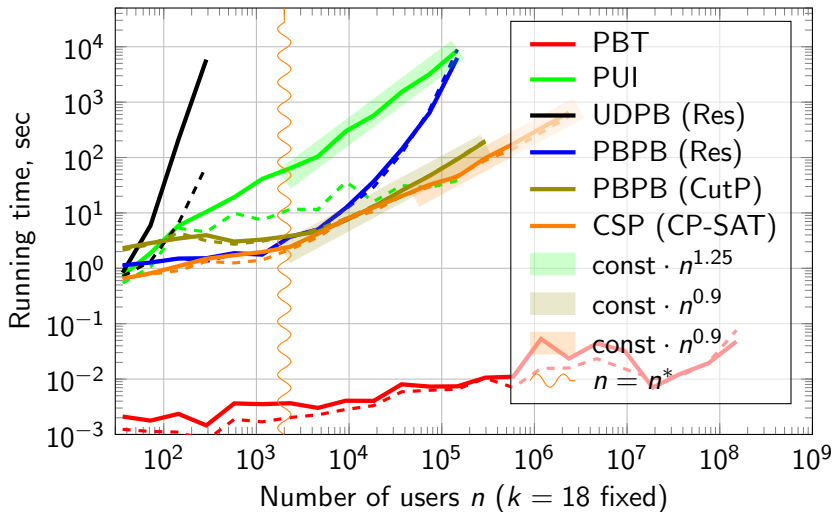
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### Theorem

*Every non-binary UI constraint can be encoded using  $M_{s,s'}$ 's.*





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- **Likely explanation:** CP-SAT formulation is reduced to a SAT formulation. 'FPT variables' appear in the SAT formulation.



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- If all non-unary constraints are UI,  $O^*(2^{k \log k})$ -algorithm.

## Bi-Objective WSP

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- If all non-unary constraints are UI,  $O^*(2^{k \log k})$ -algorithm.

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# Outline

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- Introduced by Lu, Vaidya and Atluri (Int. Conf. Data Eng., 2008). Studied by many incl. Fomin, Golovach and Panolan (Data Mining Know. Disc., 2020) who used PC.

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- So, NOISE ROLE MINING should be generalized.

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For NOISE ROLE MINING, set  $\mathbf{f}_{ij} = \top$  for all  $i, j$ . For SECURITY-PRESERVING ROLE MINING, set  $\mathbf{f}_{ij} = \perp$  iff  $\mathbf{UPA}_{ij} = 0$ .

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NOISE/AVAILABILITY-PRESERVING/SECURITY-PRESERVING COVER ROLE MINING parameterized by  $r + \text{cov}_U + \text{cov}_P$  admits an FPT algorithm.

## Experiments for GNRM

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- Interesting outcome for CP-SAT solver: FPT-like runtime for all three types of instances.
- Usually, it's much faster to solve SECURITY instances than NOISE and AVAILABILITY ones.

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- FPT algorithms may be quite useful in practice.
- If an NP-hard problem is FPT, off-the-shelf solvers may be made more efficient if some variables used in the constraints correspond to the parameter(s).
- Some solvers may take advantage of NP-hard problems being FPT without any help from the users.